Project: Final Group Animation: 300 POINTS

- Create an opening to an original TV show or movie title sequence within a group of your peers, using traditional 2D animation techniques.
- The show concept can be anything you want, but it must be an original idea.
- The show can be animated or live action, but the opener must be at least 80% animated.
- Every member must share in the animation.
- As a team, develop the basic premise of the show.
- The opening should introduce the premise or main character relationships of the show.
- Figure out who your target audience is.
- Elect a **Producer** from the group – someone who is responsible and will keep order
- Develop this animation from its initial preproduction phases (script, character designs, environment layouts, storyboard), its production phases (hand drawn, scanning, stop motion, software, etc…), and finally to its post-production (sound, editing, effects, etc).
- Characters are not required in the opening. You may use motion graphics.
- You may use other software not provided by the school.
- *Do not use any copyrighted material or preexisting action figures/toys*.
- You may use your own equipment.
- Sound is required.
- If your group decides to have characters, you **MUST** record yourselves acting out the performance. Reference will be presented.
- If your characters require lip-sync, you **MUST** have at least one group member that has turned in the Extra Credit Lip-Sync project.
- You will come to class and *visually* show your current progress to the professor and class everyday.

- Length
    - **30 – 90 seconds of animation (concept and group size depending)**
    - **Each member must animate at least 7 seconds.**
- Resolution
    - **1280x720 (or larger 16:9)**
- FPS
    - **24**
- Quicktime Movie
    - **H.264**
- **Due dates**
    - **Show or movie premise, Character Designs and Environment Layout – 4/5**
    - **Storyboards – 4/10**
    - **Animatic – 4/12**
    - **Rough Cut 01 + Reference Footage (if using characters)– 4/19**
    - **Rough Cut 02 (with sound)– 4/24**
    - **Final – 5/3**