



## INTERNATIONAL CONNECTION

*Throughout the year, the International Resources program facilitates worldwide collaboration in the ACM SIGGRAPH community. Because of our international connections and close relationship to the international ACM SIGGRAPH Chapters, we are often able to connect people and resources across the world. Please contact us if you are interested in connecting with ACM SIGGRAPH Chapters and/or professionals in the field of graphics and interactive techniques.*

*For SIGGRAPH2012 conference, we have prepared this document, which highlights all conference submissions and presentations from Southern Europe. If you have questions about this list, please contact our 'Southern Europe' committee members:*

*Francho Melendez [franchomelelnez@gmail.com]*

*Dario Passariello [dariopassariello@gmail.com]*

-----

### **Computer Animation Festival (CAF)**

**Italy**

Flat Frog  
InkyMind

### **Courses**

**Italy**

The Hitchhiker's Guide to the Galaxy of Mathematical Tools for Shape Analysis  
Silvia Biasotti  
Istituto di Matematica Applicata e Tecnologie Informatiche

**Spain**

Data-Driven Simulation Methods in Computer Graphics: Cloth, Tissue, and Faces  
Miguel Otaduy (Universidad Rey Juan Carlos Madrid)

### **Exhibitors**

**Spain**

Next Limit Technologies

### **Posters**

**Italy**

Neu: How Brain Activity Can Change an Animated Scene  
Marco Marchesi (Università di Bologna)  
New Interactive Visualization of Multiscale Biomedical Data  
Debora Testi (SCS SRL)  
Physical Simulation for Real-Time Image and Video Retargeting  
Roberto Gallea (Università degli Studi di Palermo)  
Technoculture of Handcraft  
Gustavo Marfia (Università di Bologna)  
**Spain**  
Perceptually Optimized Content Remapping for Automultiscopic Displays  
Belen Masia (Universidad de Zaragoza)

**Portugal**  
Graphic Narratives: Generative Book Covers  
Ligia Duro (Universidade de Coimbra)

**Real-Time Live!**

**Spain**  
Beauty: Real-Time Visuals  
Pol Jeremias (BeautyPi)

Separable Subsurface Scattering & Photorealistic Eyes Rendering  
Jorge Jimenez (Universidad de Zaragoza)

**Technical Papers**

**Italy**  
Printing Spatially Varying Reflectance for Reproducing HDR Images  
Fabio Pellacini (Sapienza – Università di Roma)

**Spain**  
Steady Affine Motions and Morphs  
Àlvar Vinacua (Universitat Politècnica de Catalunya)