EMC 4400: Animation Seminar I
Project: Animated Short Film

Assignment:

Create an animated short film from conception to completion. You will continue this project into the following semester.

Criteria:

- STORY IS THE MOST IMPORTANT ASPECT
- Length is 30 seconds – 1 minute
- *Maximum* 2 characters
- No crowd scenes
- 1 environment
- Don't tackle too many (or any at all) technical aspects that you don't know (i.e. dynamics, fur, hair, fluids, etc…)
- Don't ignore the *12 Principles of Animation*
- Though you can focus on a certain aspect of the production, the film as a whole still needs to be complete.

Stages:

- The stages to be completed by the end of this course are;
- Script
- Character & Environment sheets
- Storyboard
- Animatic
- Production phases based on the type of animated film you are making:

3D	*2D*	*Stop Motion*
• Modeling	• 50% animated	• Characters made and rigged
• Texturing	• 50% inked	• Sets constructed
• Lighting	• 50% colored	• Sets lit
• Rigging		• 25% animated

Once your Animatic is completed, you will hand in an *extremely* detailed timeline…

Timeline:

- Create a daily timeline of the rest of your work schedule for the semester. The timeline should start after the *Animatic* is turned in. The timeline should be in the form of a *calendar*. BE VERY SPECIFIC making the timeline for day-to-day working, not week-to-week. Example: Do not write, "animating" for one of the

days. Be more specific. Instead, write "animating Scene 02 Shot 06." **Hand in the Timeline as a PDF on the due date.**

Turn In:

Preproduction Materials:
- Script
- Character Sheets and Environment Layouts
- Animatic

Production Materials:

3D	2D	Stop Motion
• Turntables of characters	• 50% of Animation inked and colored	• 25% of animation
• Fly-through of environment		
• Final Maya files		
• Referenced source images		

DUE DATES:

1/25	•	Scripts
2/1	•	Script Revisions
2/8	•	Character Sheets and Environment Layouts
2/15	•	Storyboard
2/22	•	Animatic
2/22	•	Detailed Timeline
5/10	•	Everything must be turned in