

## **Digital Drawing (Self-portrait):** How to Create a Geometric, Vector Portrait in Adobe Illustrator

### Course Description

This unit is to represent the faces that are already familiar to us, with a new and different style, but it still must be easily recognizable. Different in a sense of being more unique, more dynamic, striking, and visually pleasing to see.

### Course Objective

- identify and explain the use of computer drawing tools typically used by Graphic Design
- name each tool and explain its function of Adobe Illustrator
- develop how to use local and world-wide networks
- learn how to create, import, and export graphics in appropriate file formats
- develop computer drawing skills
- identify different type of logos
- identify different type format
- acquire computer drawing skill in the use of different software develop plans of good design layout and use of space identify and explain different usage of color palette

### Procedure

#### Week1:

Review what students have learned. Lectures will explain the theory of this unit, which includes how to use pathfinder functions in Adobe Illustrator and how to create different images. Teacher will show the demo how to draw each project. Teacher will show the other students' artwork.

Students will draw different pathfinder objects using Adobe Illustrator.

#### Week 2-3:

Students will draw images using pathfinder effects and interlocking objects.

#### Week 4-5:

On going project - to draw self-portrait.

### Resources

Students will have access to online help for the applications being used, Internet for element searches, design ideas and technical clarification, and lab availability including teacher support during non-class time.

### Connectivity

References are made to drawing and design concepts are tied into actual project throughout the course. Students should research various types of designs throughout the course to learn and adopt appropriate layout designs.