

**Piedmont Community College**  
**Digital Effects and Animation Program**  
**DEA 230 – IMPLEMENTATION PROJECT I**

**Instructions:**

Create a short animation that includes at least 1 fully-rigged character. Demonstrate your mastery of techniques you have learned in the previous classes you had as part of the Digital Effects & Animation Program.

**Skills:**

Demonstrate your mastery of techniques learned using the following applications:

- Adobe Photoshop
- Autodesk Maya
- Adobe After Effects

**Goal:**

Create a short video that shows 3D animation, camera movement, physics of motion, and artistic skills that you have mastered using the basic tools in our program.

**Grade Criteria:**

Creativity	_____	/20
Animation Principles	_____	/20
3D Modeling, Rigging & Animation Skills	_____	/20
Composition & Design Elements	_____	/20
Rendering Skills	_____	/20

**Deliverable:** Short animated Quicktime Movie.