

Project – 3d selfie

**DUE DATE:** \_\_/\_\_/\_\_\_\_

Create a 3D polygonal model of your own head. Add 3-pt lighting and then render out a beauty pass. Also, render out a wireframe of your model and composite that over your beauty pass in Photoshop.

To model, work along with the following Vimeo album:

<https://vimeo.com/album/3320948>

This project is about complex organic modeling.

Submit:

A zipped folder to Campus Cruiser that includes:

1. Four of your Maya scenes (including the *last* one)
2. A composited HD 1080 PSD of your renders

Upload a JPG version of your composite as a comment to the related post on our Facebook group page.

The rubric:

Your work will be graded upon the following criteria:

Organic modeling	12
Lighting	3
Wireframe render	3
Composited JPG uploaded to Facebook	2
Late	(-2)
Total Points	20