

University of the Arts Submission links for 6th Annual Faculty Submitted Student Work Exhibit

Nichola Latzgo - <https://vimeo.com/218668052>

Joseph Mineer - <https://vimeo.com/215324104>

Dani Aloï - <https://vimeo.com/215357519>

Dajo Joaquin - <https://youtu.be/JSILIAfP9uI>

Aniyah Luther - <https://vimeo.com/222695657>

Maya Pirulli - <https://vimeo.com/222698869>

Sam Oneto - <https://vimeo.com/215466268>

Colton Barto - <https://vimeo.com/215301844>

Project Descriptions

Senior Thesis

In this second semester of Animation Thesis, students will use the technical, drawing and storytelling skills they have learned in previous years to produce their Thesis Film.

This will be the longest form students will produce since commencing their studies at UArts.

It is expected that the film will be of a high degree of finish regardless of the content.

In addition, students will investigate survival skills and portfolio practices necessary to work as a professional, freelance or independent animator.

Course Outcomes

Successful completion of this class entails the creation of a work that meets the criteria for public screening at the end of the semester, including engaging, coherent, and original content, fully realized visuals (design, color, movement, compositing), and fully realized sound. The knowledge and competency gained in this class are designed to prepare you a career in commercial or independent animation.

Junior Animation Piece

Junior Animation Piece is a third-year studio class in which you will create a personal, animated film of not less than 90 seconds and not more than 2 minutes duration, with fully realized animation, design, and soundtrack, based on the animatic created during the fall semester Storyboarding class. Integral to this process are the expression of original, personal content and acquisition of the technical skills required to produce the work. Your progress will be evaluated

during the mid-semester critique, at which time you may be asked to modify the duration of your film in order to make it successfully to the finish line.

As part of the requirement for successfully passing this class, your film must meet the criteria for screening and be screened at the Spring 2017 Junior/Sophomore Animation Show as a 1920 x 1080, H.264-compressed Quicktime movie file.

Sophomore Animation Piece

Sophomore Animation Piece is a second-year studio class in which you will create a personal, 45-60-second, animated film. Integral to this process are the expression of original, personal content and acquisition of technical skills required to produce the work. Half of your grade will be based on the final short, 40% on your weekly progress, and 10% on a written assignment.

Why a 45-60-second film?:

- 1) With the amount of time we have in this class and the level of experience you are currently assumed to possess, along with your other scholarly obligations, the film's running time limit ensures that the amount of work you will need to complete on a weekly basis is manageable.
- 2) This project is part of a progression throughout your time in the Animation major with projects increasing in duration as you successfully complete each year.
- 3) We want you to make a fully-realized film and learn how to pace yourself throughout the process.

In order to successfully complete the class, your piece must be submitted and screened for the Spring 2017 Junior/Sophomore Animation Show as a 1920 x 1080, H.264-compressed Quicktime movie file by the April 24th deadline.